

Schedule of Events



44TH ANNUAL ST. LUCIE COUNTY FAIR: FEBRUARY 26-MARCH 8

SEC CONFERENCE BASKETBALL CHAMPIONSHIP FAN FARE: MARCH 13

22ND ANNUAL CLAY COUNTY FAIR: APRIL 2-11

WAYCROSS SWAMPFEST: APRIL 3-4

LEESBURG BIKEFEST: APRIL 23-26

SPARTANBURG SPRING FLING: MAY 1-3, 2009

SPARTANBURG SPRING FLING

The dogs are once again going to South Carolina!! We are proud to announce that we are going to be performing daily at the 2013 Spartanburg, SC Spring Fling! This year's dates are May 1-3, 2013. This is our first year performing at this wonderful event, but we know people that have been to it in the past and they say that it is an awesome weekend filled with all types of activities for children and adults alike. Please check out their web site for exact times of our shows, and information on all the concerts and other activities taking place.

<http://www.spartanburgspringfling.com/>

LEESBURG BIKEFEST

Harley Davidson, Easy Rider and all the other World Famous Disc-Connected K9's will be returning to this years 2013 Leesburg BikeFest in Leesburg, FL April 23 - 26. This is an awesome family oriented motorcycle rally in beautiful downtown Leesburg, FL. Our showtimes are as follows: Friday; 12:00, 4:00 & 7:00; Saturday, 10:30, 3:30 & 6:00; Sunday, 11:30 & 1:30. For more information about the entire event, please check out their web site at <http://leesburgbikefest.com/Bikefest/index.htm>.

Remember, you don't have to ride a motorcycle to come out and enjoy this wonderful three day event. But a word of caution; you may be riding one after that weekend! Hope to see all of our Biker friends in Leesburg; and please spread the word to those that have not seen our show before to come and see Flash, Easy Rider, Harley Davidson (the current World Champion!!) and all of our other spectacular dogs!!!

WAYCROSS SWAMPFEST

Those World Famous Disc-Connected K9's are proud to announce they will be returning for the third year in a row to perform daily during the Waycross Swampfest, April 3 & 4, 2013. Showtimes vary each day, so please check out their website: <http://www.swampfest.us/> for exact show times, and other great happenings, each day.

SEC CONFERENCE BASKETBALL CHAMPIONSHIPS FAN FARE

Those World Famous Disc-Connected K9's are proud to announce they will be performing daily during the SEC Basketball Championship Games in the Fan Fare area. Showtimes are 12:30 and 5:30 on Friday, March, 13 2013.

22ND ANNUAL CLAY COUNTY FAIR

Those World Famous Disc-Connected K9's are proud to announce they will be performing daily during the entire run of the 22nd Annual Clay County Fair, FL from April 2, - April 11, 2013. You may find out more information about the entire fair by visiting their web site:

<http://www.claycountyfair.org/>.

44TH ANNUAL ST. LUCIE COUNTY FAIR

Those World Famous Disc-Connected K9's's are proud to announce they will be performing daily during the entire run of the 44th Annual St. Lucie County Fair, Ft. Pierce, FL from February 26-March 8, 2013. You may find out more information about the entire fair by visiting their web site:

<http://www.stluciecountyfair.com/>.



Frisbee Hounds
123 City Street
Morgantown, VA 99999
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Frisbee Hounds

The Universe of the Disc Dogs



History of the Frisbee Dog

The sport got its start in the early 1970s, paralleling the rise in popularity of Frisbee sport. The definitive moment came on August 5, 1974 when Alex Stein, a 19-year-old college student from Ohio, and his dog, Ashley Whippet, jumped the fence at a nationally broadcast baseball game between the Los Angeles Dodgers and the Cincinnati Reds. Stein had with him a couple of flying discs, which he threw for the dog. Ashley astonished the crowd with his disc-catching, as he ran up to 35 miles per hour and leaped 9 feet in the air to snag the Frisbees. The stunt was so novel that the game was stopped and Joe Garagiola continued to announce the flying disc action on the field. Finally, after eight minutes, Stein was escorted off the field and arrested. The nationally televised exhi-

bition of Ashley's skill did much to fuel interest in the sport.

Even today, Stein and McIntire continue to contribute to the sport.

FORMAT

Teams of one person and one dog compete in the standard distance "toss and fetch" event. Points are awarded to the team for catches at varying distances. Competitions also often feature the dynamic freestyle event, which consists of short routines choreographed to music with multiple discs in play. The less common long distance events have various formats, but generally the longest catch wins.

Divisions in frisbee dog events are usually based on the skill and experience of the handler. Men and women generally compete in the same divi-

sions for all disciplines, although the long distance category is sometimes divided by gender.

TOSS AND FETCH

Short distance events go by many names, including toss and fetch, mini-distance, throw and catch, and distance/accuracy. The concept is generally the same. Contestants have 60 seconds to make as many throws as possible on a field marked with increasingly longer distances. The distances generally don't exceed 50 meters for the longest catches. Dogs are awarded points for catches based on the distance of the throw, with mid-air catches rating extra points. Only one disc is used for these events.



Disc Dogathon Event Rules

The Hyperflite DiscDogathon host organization may choose from a menu of seven competition events and may also add their own Club Choice event. Hyperflite DiscDogathon host organizations custom tailor their events to serve the needs of the competitors who will be attending.

Hyperflite DiscDogathons may, in the discretion of the host organization, take place over two days and encompass all of the following events: Boomerang, Bullseye, Distance/Accuracy, Extreme Distance, Freestyle, Spot Landing, TimeTrial, and Club Choice events.

Boomerang Competitors are given up to three attempts to achieve a successful catch with the goal being to throw the disc in such a manner as to keep the disc in the air for the maximum amount of time. Many competitors find a boomerang-like trajectory to be most effective, hence the name Boomerang. Time begins when the disc leaves the throwers hand and ends when the disc

is first touched by the competing canine. The throw must be caught before touching the ground to be scored. The longest time between the throw and catch determines the winner. Canine and thrower must be within the designated throwing circle at the time a throw is made. A canine may be restrained by another helper, if necessary, to prevent false starts. The longest time of three attempts will be scored.

BOOMERANG

Boomerang Tie-Breaker If there is a tie for first, second or third place, the tie will be broken by alternating Boomerang throws between the tied teams until one team achieves a winning time. Officials will permit the teams to rest their dogs as necessary.

BULLSEYE

Bullseye is a fast-paced and updated derivation of the original circular canine disc distance format. Scoring rings are located at 8 and 15 yards, respec-

tively, from the throwing circle. Competitors may use two discs to complete throws in any direction. The thrower and the canine must be within a 4-yard (in diameter) circle for the first throw. Thereafter, the thrower must be within the throwing circle at the time each throw is made. Competitors receive one minute to score as many points as they can. One point is awarded for catches made between the 8 and 15-yard lines, and two points are awarded for throws outside of the 15-yard line. An extra point is awarded for each catch made by a canine with all paws off the ground.

Bullseye field set-up: An open, flat, grassy area free of obstacles with concentric 4, 8, and 15-yard diameter circles.

Bullseye Tie-Breaker If there is a tie for first, second or third place, the tie will be broken by the following criteria, as necessary: 1) The team with the fewest total throws, 2) A Face-off round with each team receiving one Bullseye

throw. The dog making the higher scoring catch will be declared the victor. If the teams are still tied after each has made one throw, Face-off continues until one dog makes a higher scoring catch than the other. Officials will permit the competitors to rest their dogs as necessary.

DISTANCE/ACCURACY

Distance/Accuracy is a fast-paced event in which teams attempt to score points by completing as many catches as possible within various scoring zones within the time allotted. Rules set forth here apply.

EXTREME DISTANCE

Extreme Distance is a pure distance event. The recommended field set-up for Extreme Distance is a flat, grassy rectangular area, 50 yards x 100 yards, that is clear of obstructions.

Canines must not cross the throwing line until the disc leaves the thrower's hand. Thrower may not step on or over the line at the time of the throw. A canine may be restrained with the aid of a helper if desired. Catches will be measured from the start line to the point where the rear-most leg of the canine contacts the ground at the time of the catch. Successful tipped catches

will be counted as being caught at the point where the canine first made contact with the disc regardless of the point that the canine actually becomes in full possession of the disc.

In Extreme Distance, due to national and world record considerations, the Hyperflite K-10 Competition Standard disc, Wham-O standard Fastback disc, or Hero disc must be used. Competitors receive a sixty-second time period in which to make as many attempts as they wish. If the disc leaves the throwers hand before time is called, it will be scored. Competitors may change discs between throws.

FREESTYLE

Freestyle The Freestyle rules set forth here apply, however, teams competing in Freestyle will receive a maximum of 2 minutes (120 seconds) per round. Routines must run at least 90 seconds to be scored.

Freestyle Tie-Breaker If there is a tie for first, second or third place, the tie will be broken by the following criteria, as necessary: 1) The team with the highest combined scores in the Athleticism and Wow!Factor categories, 2) A Snapshot round will take place with each team alternating turns and receiving ten seconds in which to demon-



strate their strongest trick or cluster of tricks. Order of competition will be determined by a coin toss. The timekeeper will announce the start of Snapshot when each competitor signals his or her readiness to begin. The judges will then declare a winner based on their impressions of the overall quality of the Snapshot performances.

SPOTLANDING

Spot Landing allows the local host to configure circular landing zones in different locations on the competition field. Competitors are rewarded with various point values for catches in which the canine lands with all paws inside a scoring zone. The Hyperflite DiscDogathon host determines the point values, location and distances of landing zones from the throwing area. Catches landing outside scoring zones are worth one point each (canine effort point(s), however, the thrower must attempt to reach the scoring areas to earn the canine effort point(s). Competitors receive 60 seconds to score as many points as they can.

Spot Landing Tie-Breaker If there is a tie for first, second or third place, the tie will be broken by the following criteria, as necessary: 1) The team with the fewest total throws, 2) A Face-off round with each team receiving one Spot Landing throw. The team making the higher scoring catch will be declared the victor.

